

# Play DUR

## Operating System

DUR was tested on Windows 7 & Windows 8 but works as well on OSX.

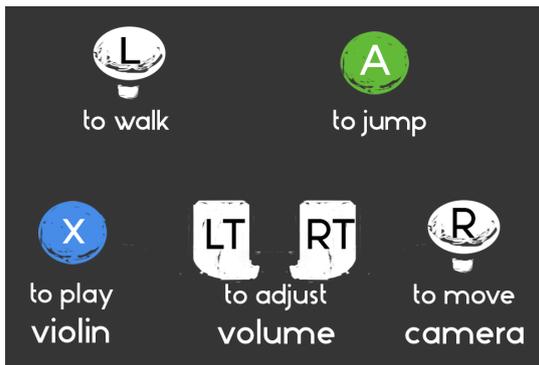
## Screen Resolution & Quality

Best settings are a 16:9 resolution with 1920x1080 pixel on a computer with a newer graphic card. If the game movement seems to lag, change the resolution to 1280 x 720 and the quality settings to „Good“ in the resolution dialog window at the start of the game.

# Controls

## XBOX 360 Controller

The best practise to play the game is to use a XBOX 360 Controller over a USB connection. All the mapped buttons will be shown to the player during the game.

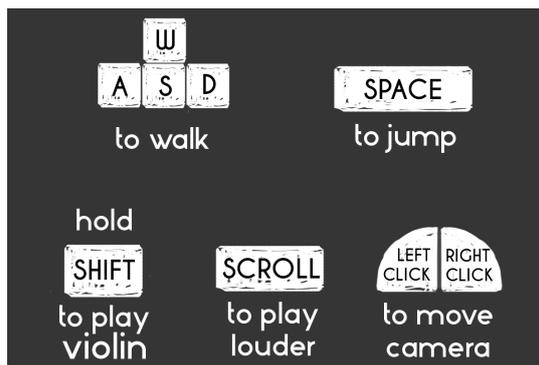


- |               |                        |
|---------------|------------------------|
| Left-Stick    | Move Character         |
| Right-Stick   | Move Camera            |
| A Button      | Jump                   |
| X Button      | Play Violin            |
| Left Trigger  | Reduce Violin Volume   |
| Right Trigger | Increase Violin Volume |
| Start Button  | Menu                   |
| DPad          | Zoom Camera            |

## Keyboard & Mouse

DUR is also playable by Keyboard & Mouse. The game automatically changes to Keyboard & Mouse control if no Gamepad is attached.

For Mac OSX users: If you have installed the Logitech Control Center, your mouse scroll wheel won't work in the game. Use the trackpad instead or install an alternative mouse driver. (Unity Bug)



- |                          |                     |
|--------------------------|---------------------|
| WASD / Arrowkeys         | Move Character      |
| Left & Right Mousebutton | Move Camera         |
| Space                    | Jump                |
| Left Shift               | Play Violin         |
| Mosescroll + Left Shift  | ChangeViolin Volume |
| Escape                   | Menu                |
| Mousescroll              | Zoom Camera         |